

# Things That Go <sup>ELECTIVE</sup> 7

Maybe when you were little, your folks got you a toy car to ride. It was lots of fun. Think how much fun it would be now to build your own! You can build it any way you like, and stop, go, or steer as you please.

On the next page you'll see plans for your Cubmobile. Try it and have fun.

Cubmobiles are not the only things that go. Have you ever seen a windmill or a waterwheel and wondered what they do? Here are plans for windmills and waterwheels that you can make. After you've made them, you might want to invent something of your own that goes.

## REQUIREMENTS

- Make a scooter or a Cubmobile. Know the safety rules.
- Make a windmill.
- Make a waterwheel.
- Make an invention of your own design that goes.

NO.	DATE	ADULT SIGNATURE	✓ DEN CHART
7.			
7.			
7.			
7.			

## CUBMOBILE. Use a helmet and safety belt.

